

Castlevania

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Castlevania

Chronicles

Instruction Booklet



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Castlevania

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Control Stick functions

The Nintendo 64 Controller contains a Control Stick which uses an analog system to read the angles and direction of its movement. The utmost extreme control that is not possible using the conventional 4-Button Pad.

When turning the Control Stick power OFF, do not leave the Control Stick from it's resting position on the controller.



If the Control Stick is held at an angled position for almost 10 minutes on the left when the power is turned off, this position will be set as neutral. This will cause games using the Control Stick to operate incorrectly.



To reset the neutral position once the game has crashed, let go of the Control Stick so it can return to its center position (as shown in the picture on the left) then press down while holding the L and R buttons.

The Control Stick is a precision instrument, make sure not to catch it up or place any foreign objects over it.

Story

In earlier times, peace and prosperity reigned across the land, and no-one thought to question their good fortune or fear for the future...

Then, in the middle of the 19th century, a dark shadow spread across Wallachia, Transylvania, home to many a vampire legend. The spirits of the oppressed and corrupt had roused the king of evil from his enforced sleep of 100 years...

Shapeshifting into a bat, a wolf, or coils of mist, he stalked the land...

Seeking the dark and shunning the light, he cursed the gods as he hunted...

Damned to eternal life, he sucked the blood of one young maiden after another...

Count Dracula, Lord of Darkness and Master of the Castle of Death, had risen again...

The peace and prosperity of the people utterly destroyed, a black cloud of despair spread over the land. Evil beings reigned through the forests, and those who refused to pledge allegiance to Dracula died horrible deaths...

It was then that two warriors came forth, called by fate to hunt down the Lord of Darkness and deliver the people from his evil...

About the Game

"Castlevania" is a game for one player only. Your adventure begins in the forest near Dracula's castle, then you progress towards the castle.

You select one of two different characters to play the game. The story varies depending on the character, but the ultimate aim is the same - to defeat the evil Count Dracula who has once again risen from the dead.

The two characters each have different weapons, with different offensive capabilities.

(See page 25 for details on characters).

Your character has a certain number of HP (Hit points). You lose HP when you are injured by enemy attacks, fall into traps, or fall from locations above a certain height. If your HP level drops to zero, the game is over.

(See page 8 for details on what happens when a game ends).

If you fall into deep or bottomless traps/cracks, or from high places such as cliffs, or on to certain surfaces, you are "out" and the game is over.

You can save your progress by using "White Jewels" found located at various locations on the Map screen.

(See pages 12-13 for details on saving and loading data).

(See pages 16-17 for details on items).

When you defeat an enemy, you may receive gold or a red jewel.

(See pages 16-17 for details on items).

There are many traps waiting for you inside Dracula's castle. Pay close attention to your surroundings for clues as how to proceed safely.



Game Controls



The Controller Pak

Precautions for using the Controller Pak

- You can save data while playing "Castlevania" if you use a Controller Pak (sold separately).
- Attach the Controller Pak to the Player 1 Controller before switching on the power to your Nintendo 64 game unit.
- See page 12-13 for details on saving and loading data.
- Refer to the Controller Pak instruction manual for details on how to use the Controller Pak.

Game Notes

The memory capacity of each Controller Pak is divided into 123 pages. Nine pages are assigned to save "Castlevania" data. You can create four files in each "Castlevania" game run.

Controller Pak Menu

You can check what data are saved into your Controller Pak by holding down START and then switching on the power to the main unit (with the Controller Pak attached to the 1P Controller).

Controller Pak Error Messages

Insufficient empty pages

A minimum of 9 pages are necessary to save data in this game. You cannot save data with fewer than 9 free pages in the Controller Pak. You can continue on and play the game if you wish, but to play with the save function available, first switch the power off then on and delete 9 pages of data from the Controller Pak menu, or attach another Controller Pak.

[Controller Pak malfunction. Check the Controller Pak to insure that it is connected correctly.]

You can continue on and play the game if you wish, but you will not be able to save or load data. If this message appears when the Controller Pak is correctly attached, the Controller Pak may be malfunctioning. Selecting "Reset" may solve the problem but could cause data loss, so first try using a different Controller Pak.

[Controller 1 not connected]

Switch the power off, correctly attach the Controller Pak, and switch the power back on again. This game supports one controller only.

[Wrong device type]

This game does not support the Rumble Pak. Check that the Controller Pak is correctly attached and press the A button.

Controller Parts

Starting the Game

Basic Controls on the Select Screen

Control Stick (+ Control Pad): Select

A button: Set

B button: Cancel/Go back

Starting Up

Insert the game pak into your Nintendo 64 game unit, attach the Controller to Connector 1, check the Controller Pak is attached to the Controller, then switch on the power. Do not touch the Control Stick at this time.

Title Screen

When you switch on the power, the demo will run, followed by the Title Screen. Select either of the following and press the A button to set.

Game Start: Start playing the game (see page 9 for more details)

Options: Change game settings (see page 9 for more details)

When a Game Ends

If your character's HP falls to 0 the game ends and the Game Over Screen will appear. Select one of the following and press the A button to set.

Continue: Select Continue and the two options "Restart play from the last place you saved" and "Restart play from the beginning of the last stage" will appear. Choose one with the Control Stick (+ Control Pad) and press the A button to set.

* If you select "Restart play from the beginning of the last stage" you lose all the items you have collected so far.

Exit: Quit the current game and return to the Title Screen.

Week 3000



What You See On Screen



What You See On Screen



What You See On Screen

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What You See On Screen

Saving and Loading



Saving and Loading

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1. The first step in saving a document is to click on the **File** menu and then click on **Save**. This will open the **Save** dialog box. In the **Save** dialog box, you can choose the location where you want to save the document. You can also choose the file name and the file format. The **Save** dialog box also has a **Save As** button, which you can click to save the document with a new name or in a new format.

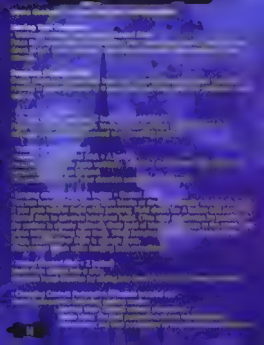
2. The second step in saving a document is to click on the **File** menu and then click on **Save As**. This will open the **Save As** dialog box. In the **Save As** dialog box, you can choose the location where you want to save the document. You can also choose the file name and the file format. The **Save As** dialog box also has a **Save** button, which you can click to save the document.

3. The third step in saving a document is to click on the **File** menu and then click on **Save All**. This will save all the documents that are open in the application. This is useful if you have multiple documents open and you want to save all of them at once.

4. The fourth step in saving a document is to click on the **File** menu and then click on **Print**. This will open the **Print** dialog box. In the **Print** dialog box, you can choose the printer that you want to use to print the document. You can also choose the number of copies that you want to print. The **Print** dialog box also has a **Print** button, which you can click to print the document.

5. The fifth step in saving a document is to click on the **File** menu and then click on **Quit**. This will close the application and save the document. This is the final step in saving a document.

Game Controls



Game Journal

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Wednesday, 11/11/2015



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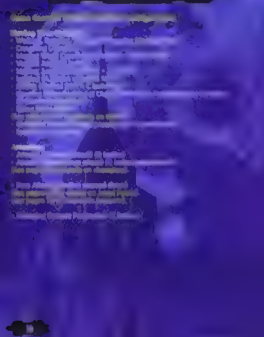
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Game Controls







Choosing Icons

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Demetrius G. Smith

1. *What is the purpose of the study?*
 2. *What are the research questions?*
 3. *What is the significance of the study?*
 4. *What are the limitations of the study?*
 5. *What are the conclusions of the study?*

Monsters

Secretive Workers

by [Jeffrey L. Brown](#), [University of Illinois at Chicago](#)

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Jeffrey L. Brown is a professor of biology at the University of Illinois at Chicago. He is also a member of the American Society of Zoologists and the American Society of Naturalists. He has published numerous papers on the evolution of reptiles and amphibians, and is currently working on a book about the evolution of the vertebrate eye.

Monsters



Hell Knight

These undead knights are doomed for all eternity to guard Demanda's castle. Highly skilled with a pole and long sword, they make for a formidable enemy.

Pillar of Bones

An demonic column made of the skulls of giant beasts, used to protect Demanda's castle. It attacks with balls of flame or breath of fire.



Wendigos

Doomed to eternal life by the curse of the evil Count, wendigos are active after sunset and in dark rooms of the castle where the sun never shines. They attack voraciously in search of warm human blood. Be on your guard - they sometimes disguise themselves as villagers to get close to you.

Consumer Support Game Hint & Tip Line

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- \$1.25 per minute support from a game computer
- Touch tone phone required
- Minors must have parental permission before dialing

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Live support Monday - Friday

8:00 A.M. - 4:00 P.M. PST only

Prices and availability are subject to change.

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CompuServe: Click FIND then type: konami.

We are in the Video Gaming Central forum.

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